

PATROL SURVIVAL TACTICS



A Special Presentation featuring Kyle Shoberg and Mark Redlich of the *Shots Fired* Podcast

August 15, 2024 | South Lake Tahoe, CA | \$299/student

South Lake Tahoe Fire Training Center 1195 Rufus Allen Blvd. | South Lake Tahoe, CA 96150 | 8am - 5pm Hosted by the South Lake Tahoe Police Department

Officers, Deputies & Field Supervisors:

Learn the tactics you need to save your life and the lives of your partners.

Get an insider's look into deadly incidents. See what happened to Kyle and Mark, and what you can do to win when it happens to you.

Instructors Kyle Shoberg and Mark Redlich are highly experienced California cops who have each survived several deadly confrontations Their years of experience include SWAT, K9, patrol and special units. They have put together a training curriculum aimed at helping cops like you prepare to face a deadly encounter.

At the Savage Training Group, we're only interested in providing modern, wellresearched training that actually helps cops like you succeed. We're thrilled to offer this unique seminar taught by these popular law enforcement experts.

In this 8-hour presentation you will learn:

- The specific steps to mentally and physically preparing for deadly encounters and high stress incidents
- Tactics: rapid scene assessments, tactical movements, decision making and communicating under stress
- How to prepare yourself now for the after-effects of an officer-involved shooting

Kyle Shoberg is a Police Sergeant and K9 Team Supervisor in Northern California with 16 years of law enforcement experience. He was directly involved in 4 officer-involved shootings and over 500 K9 deployments. **Mark Redlich** served with the Sacramento Police Department for over 13 years where he was assigned to the department's full-time SWAT team. His assignments also included Patrol, Crime Suppression Unit, and the Gang Enforcement Team. Together they co-host the popular *Shots Fired* Podcast.



Space is limited so register today at SavageTrainingGroup.com